

Basic Checklist for Summer Camp

1. Mr. Deming must have the following for your Scout to attend camp:
 - Current Class III Physical
 - Copy of Health Insurance Card
 - Please package and label all individual medications. Medications will be kept and dispensed by a Scout Leader or Camp Doctor
2. **Spending Money**
 - Trading Post has drinks, snacks and souvenirs. Average Camper spends about \$50 at camp each week, some spend more some spend less
 - Some Merit Badges require the purchase of Craft Kits (~\$10.00/kit)
3. **Packing List:** Each Scout needs to take care of and safeguard his personal property. Limit the valuables that are brought to camp. Clothing and Personal Items should be marked with name and troop number.
 - Class A and B Uniform**
 - Plastic Bin or Foot Locker
 - Swim Suit & Towel** (pack near the top)
 - Boy Scout Handbook
 - Merit Badge Pamphlets**
 - Hiking and/or Tennis Shoes **(no open toe shoes)**
 - 5-7 pairs of socks
 - Raincoat or Poncho
 - Extra Underwear and Appropriate T-Shirts
 - Tooth Brush & Tooth Paste
 - Comb or Brush
 - Soap & Shampoo
 - Flashlight with extra batteries
 - Jeans or Long Pants
 - Long Sleeve Sweat Shirt
 - Insect Spray
 - Hat
 - Wrist Watch**
 - Spending Money
 - Sunscreen**
 - Water bottle**
 - Notebook & Pen or Pencil**
 - Sleep Wear
 - Sleeping Bag**
 - Pillow
 - Pocket Knife & Totin'Chip Card
 - Cotton Rope for Clothesline
 - Clothes Pins
 - Coat Hanger
 - Day Pack (school pack)**
 - Dirty Clothes Bag
 - Plastic Drinking Cup
 - Vitamin B-1 (for mosquitoes)
 - Croakies for eyeglasses
 - Backpack if you're taking Camping Merit Badge, Ultimate Zone**
 - OA Sash (for OA members)

Optional

- Fishing Gear
- Camera & Film
- Bible or Prayer Book
- Work Gloves
- Sewing Kit
- Camp Chair
- Air Mattress
- Hammock
- Board Games (Chess, Risk, etc)

What NOT to Bring to Camp

Bikes
Rollerblades
Skates
Skateboards
Pets
Electronic Games

Radios, TV's, or CD Players
Hatchet or Axe or Saw
***Alcohol**
***Illegal Drugs**
***Pornographic Materials**
***Fire Arms**

**** Matches or Lighters**
****Sheath Knives**
****Fireworks**

***Violaters will be asked to leave the camp immediately (CAMP POLICY)**

****Parents will be called. May be asked to leave camp (Camp Master's Policy)**

Mountain Man Specific Gear

(in addition to the above gear, Double Check that your Mountain Man has the following)

AQUATICS

- 1.Swim Trunks
- 2.Towel
- 3.Swim Shoes
- 4.Long Sleeve Shirt and Long Pants
- 5.Sun Block

SCOUT SKILL INSTRUCTION

- 1.Scout Handbook
- 2.Notebooks with Plenty of Paper
- 3.Pen and Pencil
- 4.Scout Compass (Polaris, the Troop also has a limited # of compasses)
- 5.Water Bottle

Heritage Zone Packing List

- ❑ 2 Sets of Clothes (composed of jeans for pant-wear)
- ❑ Bed Roll (composed of 2 wool or fleece blankets)
- ❑ Personal Hygiene Items (such as deodorant, toothbrush, and toothpaste)
- ❑ Eating Gear (plate, bowl, cup, knife, spoon, and fork)
- ❑ Water Bottle
- ❑ Proper Footwear (boots)
- ❑ Rain Gear
- ❑ 2 Ditty Bags (one for clothes and the other for miscellaneous storage)
- ❑ Snack for Monday Night (Note: This is the only snack they are allowed. All other snacks will be removed and left with the Troop)

Ultimate Zone Packing List

For Backpacking

Backpack
Tent
Hiking Boots
Camp Shoes
One Change of Clothes
Two (2) quarts of water
Trail Mix
Rain Gear
Toilet Paper
Sleeping Bag
Matches
Flashlight
Plate
Cup
Spoon, Fork
Sun Screen
Stover or Water Purifier

For Base Camp

Soap
Towel
Toothpaste
Toothbrush
3 changes of clothes
A Change of Caving
Clothes (will get very
muddy)
Long Pants
Bathing Suit
Tennis Shoes

Do NOT bring:

Large Knives
Hatchets
Axes
Radios or other
Electronics